

JUDGES DETAILS PER SKATER

ADVANCED BASICS - TEENS FREE SKATING

Rank	Name	Club	Starting Number	Total Segment Score	Total Element Score	Total Program Component Score (factored)	Total Deductions									
1	Victoria TROYA	Quinti	1	22.83	8.96	13.87	0.00									
#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel	
1	1Lo		0.50	0.03	2	0	1	1	0						0.53	
2	1Lz+1Eu+1F		1.60	-0.04	0	-2	0	-1	-1						1.56	
3	FSSp		0.00	0.00	-	-	-	-	-						0.00	
4	1Lz		0.60	0.00	0	0	0	0	0					0.60		
5	1F		0.50	0.00	0	0	0	0	0					0.50		
6	CCoSp1		2.00	-0.13	-1	1	-1	0	-1					1.87		
7	ChSq1		3.00	0.00	0	0	0	-1	0					3.00		
8	1S+1Lo		0.90	0.00	0	0	0	0	0					0.90		
			9.10												8.96	
Program Components				Factor												
Composition				1.80	2.25	2.00	2.25	3.00	2.25							2.25
Presentation				1.80	2.50	2.50	2.50	2.25	2.50							2.50
Skating Skills				2.20	2.50	2.25	2.50	1.75	2.50							2.42
Judges Total Program Component Score (factored)															13.87	
Deductions:															0.00	

Rank	Name	Club	Starting Number	Total Segment Score	Total Element Score	Total Program Component Score (factored)	Total Deductions									
2	Karla ORDOÑEZ	Club Naiara Quito	2	13.51	3.73	9.78	0.00									
#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel	
1	1Lze	e	0.48	-0.11	-2	-3	-3	-2	-2						0.37	
2	1F+1Eu+1S		1.40	-0.10	-2	-1	-2	-2	-2						1.30	
3	CSpB		1.10	-0.11	-3	0	0	-2	-1						0.99	
4	ChSq		0.00	0.00	-	-	-	-	-						0.00	
5	1Lze+REP	e	0.34	-0.19	-4	-5	-3	-2	-5						0.15	
6	1Lo		0.50	0.00	0	0	0	0	0					0.50		
7	1F		0.50	-0.08	-1	-2	-2	-3	0					0.42		
8	CSSp		0.00	0.00	-	-	-	-	-						0.00	
			4.32												3.73	
Program Components				Factor												
Composition				1.80	2.00	1.50	2.00	1.75	1.75							1.83
Presentation				1.80	1.75	1.75	2.00	1.00	1.50							1.67
Skating Skills				2.20	2.25	1.50	1.75	1.50	1.25							1.58
Judges Total Program Component Score (factored)															9.78	
Deductions:															0.00	

Legend:		GOE	Grade of Execution	Jx	Judges (x=1-9)	Ref.	Referee
#	Sequence number	REP	Jump repetition				
e	Wrong edge						